

Laws of the Game: International Rules (FIFA/USSF) apply, including any new rules as may be attached hereto, with the following exceptions:

1. Substitutions must be at the midfield line.
2. Substitutions may be made with the consent of the referee:
 - i. After a goal by either team.
 - ii. Before any goal kick.
 - iii. Before a throwing in your favor or if the other team is substituting during a throw in.
 - iv. At the beginning of any period of play.
 - v. After any injury, by either team when the referee stops play.
 - vi. After a caution, the cautioned player may be substituted for.

Game Format:

U 8 Prelim: (4) 12 minute quarters Ball: #3 Center Ref and volunteer line judges

U 10 Prelim: (2) 25 minute halves Ball: #4 Center Ref and two line judges

Each team is guaranteed two games, weather and field conditions permitting. Games or tournament play may be shortened or otherwise decreased by the Tournament Director in the event of inclement weather, unplayable fields or other situation beyond the control of the presenting organization. The first day of play (minimum 2 games, maximum based on number of teams) within the designated divisions will constitute the preliminary rounds and will end as is, no tie breakers. Teams will be awarded points per below:

- three points for a win
- one point for a tie
- zero points for a loss.

Teams in each division which have accumulated the most points at the end of the first day will move on to the semi-finals.

Standings:

In the event of a tie in group standings the following procedures, in the order listed, will determine the group seeding:

1. Team with the most wins.
2. Winner of the game played between the tied teams. If three or more teams are tied for the group lead, this step will not be used (proceed to Step 3).
3. Highest net goal differential (Goals scored minus goals allowed), per game, totaled. Maximum goal differential per game is three. EXAMPLES: For a score of 4-1, goal differential is +3 for the winner and -3 for the loser. For a score of 5-1, the goal differential is also +3 and -3.
4. Fewest total goals allowed (gross), all games.
5. Penalty kick elimination (FIFA laws, see below).

Semi-Finals and Finals (including a 3rd place game):

Tie Breakers in:

1. A maximum of two 5-minute overtime periods will be played to completion.
2. Penalty kick elimination per FIFA laws, as follows:

Only players on the field at the end of the second overtime period are eligible for penalty kicks. A coin flip will determine who goes first (visiting team calls). Five penalty kickers per team, alternating kicks per team. The most goals scored after five kicks for each team wins the tie-breaker. If the score remains tied after five kickers, the teams will alternate shooters until there is an unmatched goal between the teams. After all eligible players on the field of play have taken kicks, teams will start with their first kickers again and in the same order.

Penalty Kicks may be moved to an adjacent penalty kick field in order to insure that the next game starts on time. Penalty Kicks will start immediately following the game.

